

# Introduction to Error Correcting Codes

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## 1 Concatenated RS-code

*Reminder 1.* An RS code is a  $[n_1, k_1, d_1]_{q=2^l}$  where  $k_1 + d_1 = n_1$ .

Code  $[c_2, l, d_2]_2$

An RSo code is  $[n_1 \cdot n_2, k \cdot l, d_1 \cdot d_2]_2$  since  $(\mathbb{F}_2)^l \cong \mathbb{F}_{2^l}$ . We will show an algorithm that corrects code with a number of errors that is  $e < \frac{d_1 \cdot d_2}{2}$ .

As a warm-up: fixing errors with  $e < \frac{d_1 d_2}{4}$  errors in a time of  $\text{poly}(n_1, 2^l \cdot n_2)$  (for  $q = \mathcal{O}(n_1)$  we have  $\text{poly}(n_1)$ ).

The algorithm:

1. We will fix each one of the  $n_1$  blocks, as good as possible (Brute-force).
2. Now, we will fix the output of that using W-B for RS and arrive at the code word that we sent.

**Analysis:** If the block is “small” meaning that there were at most  $\frac{d_2}{2}$  errors, then step 1 would have fixed it. Therefore, since there were less than  $\frac{d_1}{2} \cdot \frac{d_2}{2}$  mistakes, the number of blocks where we will have a mistake is smaller than  $\frac{d_1}{2}$ .

And now, the W-B algorithm fixes this without any errors.

### 1.1 Some markings

$\bar{x} = (x_1, \dots, x_{n_1}) \in \{0, 1\}^{n_1 \cdot n_2}$  is a code word, where  $x_i \in \{0, 1\}^{n_2}$ .

The codeword after the interference (e.g. with noise) is marked as  $\bar{y} = (y_1, \dots, y_{n_1})$  and in particular we have  $\text{dist}(\bar{y}, \bar{x})$

We will denote the result of the first stage of the algorithm as  $(u_1, \dots, u_{n_1})$ .  $u_i = \arg_{u \in \text{code}} \min \text{dist}(u_i, y_i)$

We will mark  $e'_i = \text{dist}(u_i, y_i)$  and  $\hat{e}'_i = \text{dist}(x_i, y_i)$ .

$$\sum e'_i \leq \sum e_i < \frac{d_1 \cdot d_2}{2}$$

Now, for all  $i$  we will define  $p_i = \min \left\{ 1, \frac{e'_i}{d_2/2} \right\}$  and we will define  $v_i$  in the following way:

$$v_i = \begin{cases} ? & \text{With probability } p_i \\ u_i & \text{With probability } 1 - p_i \end{cases}$$

*Claim 1.*  $\Pr[v_i = ?] + 2\Pr[\text{mistake at coordinate } i] < \frac{e_i}{d_2/2}$ .

From the claim we have  $\mathbb{E}[\#?] + 2 \cdot \mathbb{E}[\#errors] < \sum \frac{e_i}{d_2/2} < d_1$  Thus,  $\mathbb{E}[\#? + 2 \cdot \#errors] < d_1$ .

proof of the claim. Splitting into cases:

1.  $u_i = x_i$  then

$$\Pr [v_i = ?] = \min \left\{ 1, \frac{e_i}{d_2/2} \right\} \leq \frac{e_i}{d_2/2}$$

$$\Pr \left[ \begin{array}{c} v_i \neq ? \\ n_i \neq x_1 \end{array} \right] = 0$$

2. If  $u_i \neq x_i$  then  $e_i + e'_i \geq \text{dist}(u_i, x_i) \geq d_2$  we need to calculate

$$\overbrace{\Pr [v_i = ?]}^{p_i} + 2 \cdot \overbrace{\Pr \left[ \begin{array}{c} v_i \neq ? \\ n_i \neq x_1 \end{array} \right]}^{1-p_i} = p_i + 2(1-p_i) = 2-p_i = 1 + (1-p_i) = 2-p_i$$

If  $p_i = 1$  then  $2-p_i = 1 \leq \frac{e_i}{d_2/2}$

On the other hand, if  $p_i = \frac{e_i}{d_2/2}$  then  $2-p_i \leq 2 - 2\frac{d_2-e_i}{d_2} - \frac{2e_i}{d_2}$ .

□

All of this happens in the expected value, we want this to occur always. We will choose a  $p \in [0, 1]$  according to the uniform distribution. For the  $i$ -th coordinate we will define

$$v_i = \begin{cases} ? & p \leq \frac{e'_i}{d_2/2} \\ u_i & \text{else} \end{cases}$$

Noticing that  $\Pr [v_i = ?] = \min \left\{ 1, \frac{e'_i}{d_2/2} \right\}$  then we still have

$$\mathbb{E} [\#? + 2 \cdot \#errors] < d_1$$

Also, the “interesting” values of  $p$  are the values where the vector  $\bar{v}$  changes, they are in the set  $\{0, 1\} \cup \{e'_i/d_2/2\}_{i=1, \dots, n_1}$ . Thus, we arrive at the following algorithm

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**Algorithm 1** Random RS<sub>o</sub> decoder

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- 1: For all  $y_i$  find the closest codeword and mark it with  $u_i$  we will
- 2: Define  $e'_i = \text{dist}(u_i, y_i)$ .
- 3: Choose  $p \in \{0, 1\} \cup \{e'_i/d_2/2\}_{i=1, \dots, n_1}$ :
- 4: Define  $\bar{v}(p)$  as follows

$$v_i(p) = \begin{cases} ? & p \leq e'_i/d_2/2 \\ u_i & \text{else} \end{cases}$$

- 5: Using the WB algorithm, fix  $\bar{v}(p)$ .
  - 6: **if**  $\text{dist}(\bar{v}(p), \bar{y}) < \frac{d_1 \cdot d_2}{2}$  **then** Done.
  - 7: **else**
  - 8:     **goto** 3
  - 9: **end if**
  - 10: if the distance from the returned word is smaller than  $\frac{d_1 d_2}{2}$  we are done. (if not then we'll move on to the next  $p$ .)
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## 2 List-decoding

Up until now we've dealt with unique decoding, meaning that if the number of errors is at most  $\frac{d-1}{2}$ , we will return the closest codeword. Now we will discuss a system that returns more than one matching codeword.

**Definition 1.** We say that a code  $C \subseteq \mathbb{F}_q^n$  is a  $(e, l)$  code if in every ball with a radius of  $e$  there is at most  $l$  codewords.

**Example 1.** If  $\text{dist}(C) = d$  then  $C$  is a  $(\frac{d-1}{2}, 1)$ -code.

**Our** goal here is given a  $(e, l)$  code and a word  $\bar{y}$  to find in an efficient way all of the codewords at a distance of at most  $e$  from  $\bar{y}$ .

Such an algorithm is called a List-Decoding algorithm.

### 2.1 Conversion from an $n, k, d$ code

If we assume that  $C$  is  $[n, k, d]_q$ . For what parameters is  $C$  an  $(e, l)$  code?

Assume that  $\bar{x}_1, \bar{x}_2, \dots, \bar{x}_l$  are code words with distances from  $\bar{y}$  of at most  $e$  meaning that each  $\bar{x}_i$  agrees with  $\bar{y}$  in at least  $n - e$  coordinates. We will create double sided graph, with all of the  $\bar{x}_i$  on one side and  $\bar{y}$  on the other and connect each  $\bar{x}_i$  to  $y_j$  if the  $j$ -th coordinate of  $\bar{x}_i$  equals to  $y_j$ .

How many neighbors in common do  $\bar{x}_i$  and  $\bar{x}_j$  have ( $i \neq j$ )? At most  $n - d$ .

We will want to bound  $l$  using the aforementioned bounds.

In this graph we do not have a  $K_{n-d+1, 2}$  (meaning that every two coordinates have less than  $n - d + 1$  neighbors) and in our case (RS codes) we have no  $K_{k, 2}$ .

*Claim 2.* If  $t > \sqrt{nk}$  then  $l \leq \frac{nt}{t^2 - nk}$

In order to bound  $l$  we will count the number of objects of the form  $\bar{x}_i y_j \bar{x}_k$  meaning that there is an edge between  $\bar{x}_i$  and  $y_j$  and between  $y_j$  and  $\bar{x}_k$ , denote this as  $\#$ . Let  $\Delta_1, \dots, \Delta_n$  be the degrees of the edges of  $L$ .

$$\# = \sum_{i=0}^n \binom{\Delta_i}{2}$$

On the other hand, we also have:

$$\# \leq (k-1) \binom{l}{2}$$

$$\sum \frac{\Delta_i (\Delta_i - 1)}{2} = \# \leq (k-1) \cdot \frac{l(l-1)}{2} \Rightarrow \sum \Delta_i^2 - \sum \Delta_i \leq (k-1) l(l-1)$$

It is known that  $\sum \Delta_i = l \cdot t$ , then according to the Cauchy-Schwartz inequality

$$\begin{aligned} \left( \sum_{i=1}^n \Delta_i \right)^2 &\leq n \sum \Delta_i^2 \Rightarrow \frac{l^2 t^2}{n} - lt \leq (k-1) l(l-1) \\ \Rightarrow l \cdot \frac{t^2}{n} - t &\leq (k-1) (l-1) < k \cdot l \Rightarrow l \left( \frac{t^2}{n} - k \right) \leq t \end{aligned}$$

And then, if  $t^2 < nk$  we have  $l \leq \frac{nt}{t^2 - nk}$ .

*Claim 3.* A RS  $[n, k, n - k + 1]_q$  code is  $(e, l)$  for  $(n - e)^2 > nk$  and  $l \leq \frac{n(n-e)}{(n-e)^2 - nk}$ .

**Corollary 1.** Let  $\bar{y} \in \mathbb{F}_q^n$  ( $n < q$ ) the number of polynomials with a degree smaller than  $k$  for which

$$\#\{i | f(\alpha_i) = y_i\} > \sqrt{nk}$$

is at most  $n^2$ .

**Corollary 2.** The number of RS codes at a distance of  $< n - \sqrt{nk}$  from the word  $\bar{y}$  is  $\leq n^2$

In List-decoding we can expect that from a percentage of errors that is smaller than  $1 - \sqrt{R}$  we can calculate all of the close codewords. Notice that if we would ask for unique-decoding then the number of errors that we would be able to fix is  $\frac{1}{2}(1 - R) = \frac{1}{2}\delta$ .

Our goal now is to find an efficient List-decoding algorithm for RS.

*Problem 1.* There are polynomials  $f_1, f_2$  with degrees  $< k$  such that for all  $\alpha_i, y_i = f_1(\alpha_i)$  or  $y_i = f_2(\alpha_i)$ . We need to find  $f_1$  and  $f_2$  (under the assumption that there are enough agreements with each of them).

We will notice that at every point  $\alpha_i$  we have

$$0 = (y_i - f_1(\alpha_i))(y_i - f_2(\alpha_i))$$

and

$$0 = y_i^2 - y_i \overbrace{(f_1(\alpha_1) + f_2(\alpha_i))}^{B(\alpha_i)} + \overbrace{f_1(\alpha_i) \cdot f_2(\alpha_i)}^{C(\alpha_i)}$$

Where  $B = f_1 + f_2$  and  $C = f_1 \cdot f_2$ ,  $\deg B < k$  and  $\deg C < 2k - 1$ . We will solve the following set of equations with variables that are the coefficients of  $B$  and  $C$ . For  $i \in \{1, 2, \dots, n\}$   $y_i^2 - y_i \cdot B(\alpha_i) + C(\alpha_i) = 0$ . It is known that this system has a solution. Let us assume that we have solved it and arrived at  $B'(x), C'(x)$  then we get a polynomial  $y^2 - y \cdot B'(x) + C'(x)$  we will split the polynomial into irreducible factors ( if possible ) .

*Claim 4.* If the number of times that  $f_1$  agrees with  $\bar{y}$  is at least  $2k + 1$  then  $y - f_1(x)$  is one the factors.

*Proof.* Let  $\alpha_i$  for which  $f_1(\alpha_i) = y_i$  be an  $\alpha_i$  for which this is true  $y_i^2 - y_i B'(\alpha_i) + C'(\alpha_i) = 0$  and thus

$f_i(\alpha_i)^2 - f_i(\alpha_i) B'(\alpha_i) + C'(\alpha_i) = 0$ . In other words, at  $\alpha_i$  the polynomial  $\overbrace{f_1(x)^2}^{\deg < 2k-1} + \overbrace{f_1(x)B'(x)}^{< 2k-1} + \overbrace{C'(x)}^{< 2k-1}$  vanishes. In particular the polynomial is zero meaning that it is one of the factors.  $\square$